# Single and Multivariable Calculus

 $Late \ Transcendentals$ 



This work is licensed under a Creative Commons Attribution-NonCommercial-ShareAlike License. To view a copy of this license, visit <a href="https://creativecommons.org/licenses/by-nc-sa/4.0/">https://creativecommons.org/licenses/by-nc-sa/4.0/</a> or send a letter to Creative Commons, 543 Howard Street, 5th Floor, San Francisco, California, 94105, USA. If you distribute this work or a derivative, include the history of the document.

This text was initially written by David Guichard. The single variable material in chapters 1–9 is a modification and expansion of notes written by Neal Koblitz at the University of Washington, who generously gave permission to use, modify, and distribute his work. New material has been added, and old material has been modified, so some portions now bear little resemblance to the original.

The book includes some exercises and examples from *Elementary Calculus: An Approach Using Infinitesi-mals*, by H. Jerome Keisler, available at http://www.math.wisc.edu/~keisler/calc.html under a Creative Commons license. In addition, the chapter on differential equations (in the multivariable version) and the section on numerical integration are largely derived from the corresponding portions of Keisler's book.

Some exercises are from the OpenStax Calculus books, available free at https://openstax.org/subjects/math.

Albert Schueller, Barry Balof, and Mike Wills have contributed additional material.

This copy of the text was compiled from source at 11:26 on 4/10/2025.

The current version of the text is available at https://www.whitman.edu/mathematics/multivariable/.

I will be glad to receive corrections and suggestions for improvement at guichard@whitman.edu.

For Kathleen,
without whose encouragement
this book would not have
been written.

## Contents

1		
Analytic	Geometry	15
1.1	Lines	
1.2	Distance Between Two Points; Circles	
1.3	Functions	
1.4	Shifts and Dilations	
2		
Instantai	neous Rate of Change: The Derivative	31
2.1	The slope of a function	
2.2	An example	
2.3	Limits	
2.4	The Derivative Function	
2.5	Properties of Functions	

Rules fo	or Finding Derivatives	<b>57</b>
3.1	The Power Rule	
3.2	Linearity of the Derivative	
3.3	The Product Rule	
3.4	The Quotient Rule	
3.5	The Chain Rule	
4		
4		
Trigono	metric Functions	<b>7</b> 3
4.1	Trigonometric Functions	
4.2	The Derivative of $\sin x$	
4.3	A hard limit	
4.4	The Derivative of $\sin x$ , continued 80	
4.5	Derivatives of the Trigonometric Functions	
4.6	Implicit Differentiation	
4.7	Limits revisited	
5		
Curve S	Sketching	91
5.1	Maxima and Minima	
$\bf 5.2$	The first derivative test	
5.3	The second derivative test	
<b>5.4</b>	Concavity and inflection points	
5.5	Asymptotes and Other Things to Look For	
6		
Applica	tions of the Derivative	103
6.1	Optimization	
6.2	Related Rates	
6.3	Newton's Method	
6.4	Linear Approximations	
6.5	The Mean Value Theorem	

Contents	7
----------	---

7		
Integra	tion	133
7.1	Two examples	133
7.2	The Fundamental Theorem of Calculus	137
7.3	Some Properties of Integrals	144
7.4	Substitution	148
8		
Applica	tions of Integration	155
8.1	Area between curves	155
8.2	Distance, Velocity, Acceleration	160
8.3	Volume	163
8.4	Average value of a function	170
8.5	Work	173
9		
Transce	endental Functions	179
9.1	Inverse functions	179
9.2	The natural logarithm	185
9.3	The exponential function	189
9.4	Other bases	192
9.5	Inverse Trigonometric Functions	196
9.6	Hyperbolic Functions	199
10		
Technic	ues of Integration	205
10.1	Powers of sine and cosine	205
10.2	Trigonometric Substitutions	207
10.3	Integration by Parts	210
10.4	Rational Functions	214
10.5	Numerical Integration	218
10.6	Additional exercises	223

More A	pplications of Integration	<b>225</b>
11.1	Center of Mass	225
11.2	Kinetic energy; improper integrals	231
11.3	Probability	235
11.4	Arc Length	244
11.5	Surface Area	246
<b>12</b>		
Polar C	oordinates, Parametric Equations	253
12.1	Polar Coordinates	253
12.2	Slopes in polar coordinates	257
12.3	Areas in polar coordinates	259
12.4	Parametric Equations	262
12.5	Calculus with Parametric Equations	265
13		
Sequenc	es and Series	269
13.1	Sequences	270
13.2	Series	276
13.3	The Integral Test	280
13.4	Alternating Series	285
13.5	Comparison Tests	287
13.6	Absolute Convergence	290
13.7	The Ratio and Root Tests	291
13.8	Power Series	294
13.9	Calculus with Power Series	297
13.10	Taylor Series	299
13.11	Taylor's Theorem	302
13.12	Additional exercises	308

386

387

393

16.5

16.6

16.7

16.8

Multip	le Integration	399
17.1	Volume and Average Height	399
17.2	Double Integrals in Cylindrical Coordinates	409
17.3	Moment and Center of Mass	414
17.4	Surface Area	416
17.5	Triple Integrals	418
17.6	Cylindrical and Spherical Coordinates	421
17.7	Change of Variables	425
18	_	
Vector	Calculus	433
18.1	Vector Fields	433
18.2	Line Integrals	435
18.3	The Fundamental Theorem of Line Integrals	439
18.4	Green's Theorem	442
18.5	Divergence and Curl	447
18.6	Vector Functions for Surfaces	450
18.7	Surface Integrals	456
18.8	Stokes's Theorem	460
18.9	The Divergence Theorem	464
19		
Differe	ntial Equations	469
19.1	First Order Differential Equations	470
19.2	First Order Homogeneous Linear Equations	474
19.3	First Order Linear Equations	477
19.4	Approximation	480
19.5	Second Order Homogeneous Equations	483
19.6	Second Order Linear Equations	487
19.7	Second Order Linear Equations, take two	491

	Contents 11
${f A}$	
Selected Answers	495
В	
Useful Formulas	523
Index	527

### Introduction

The emphasis in this course is on problems—doing calculations and story problems. To master problem solving one needs a tremendous amount of practice doing problems. The more problems you do the better you will be at doing them, as patterns will start to emerge in both the problems and in successful approaches to them. You will learn fastest and best if you devote some time to doing problems every day.

Typically the most difficult problems are story problems, since they require some effort before you can begin calculating. Here are some pointers for doing story problems:

- 1. Carefully read each problem twice before writing anything.
- 2. Assign letters to quantities that are described only in words; draw a diagram if appropriate.
- **3.** Decide which letters are constants and which are variables. A letter stands for a constant if its value remains the same throughout the problem.
- **4.** Using mathematical notation, write down what you know and then write down what you want to find.
- 5. Decide what category of problem it is (this might be obvious if the problem comes at the end of a particular chapter, but will not necessarily be so obvious if it comes on an exam covering several chapters).
- **6.** Double check each step as you go along; don't wait until the end to check your work.
- 7. Use common sense; if an answer is out of the range of practical possibilities, then check your work to see where you went wrong.

#### 14 Introduction

### Suggestions for Using This Text

- 1. Read the example problems carefully, filling in any steps that are left out (ask someone for help if you can't follow the solution to a worked example).
- 2. Later use the worked examples to study by covering the solutions, and seeing if you can solve the problems on your own.
- 3. Most exercises have answers in Appendix A; the availability of an answer is marked by "⇒" at the end of the exercise. Clicking on the arrow will take you to the answer. The answers should be used only as a final check on your work, not as a crutch. Keep in mind that sometimes an answer could be expressed in various ways that are algebraically equivalent, so don't assume that your answer is wrong just because it doesn't have exactly the same form as the given answer.
- 4. A few figures in the pdf and print versions of the book are marked with "(AP)" at the end of the caption. Clicking on this in the pdf should open a related interactive applet or Sage worksheet in your web browser. Occasionally another link will do the same thing, like this example. (Note to users of a printed text: the words "this example" in the pdf file are blue, and are a link to a Sage worksheet.) In the html version of the text, these features appear in the text itself.