

## **LIGHTING DESIGNER**

The Lighting Designer is responsible for the overall look of the stage environment including the design of the scenic elements and oversight of properties and painting.

### Prerequisites for Lighting Designing:

- Must have taken the following classes:
  - Foundations of Design
  - Lighting Design (rotating class)
- Must first assist a Lighting Designer on a production

### **Responsibilities**

- Contact faculty design advisor at the beginning of the semester to schedule regular meetings
- Familiarize yourself with Design Process Expectations; know all design deadlines
- Read the script several times and develop a list of questions for the director
- Create a collage or other visual expression of your emotional response to the script
- Collect pertinent research; organize it for easy reference
- Create an action chart
- Prepare a design presentation for the cast
- Generate light plot and related paperwork
- Communicate frequently with the TD/ME to ensure that the design stays within budget and within the capability of the shop. Revise designs and update plots/paperwork as necessary.
- Monitor/participate with the hang
- Run focus call (typically the Saturday before tech)

### **Participation**

- Regular meetings with Director and check-ins with Faculty Advisor
- First Meeting (Director's presentation)
- Design meetings
- Weekly production meetings
- Designer Presentations (often at First Read-through)
- Appropriate run-throughs
- All technical and dress rehearsals
- Strike

Any release from these assigned tasks must be made in advance.